Master of Science in Instr. Design & Learning Technology

Course Course Title	IDPTM1	IDPTM2	IDPTM3	IDPTM4	IDPTM5	IDPTM6	ILO1	ILO2	ILO3	ILO4	ILO5
IDPT 601 Foundations of Instructional Design	Х	Х		Х	Х	Х	Х	Х	Х	Х	Х
IDPT 620 Principles of Human Perf Technology	Х	Х	Х	Х	Х		Х	Х	Х	Х	Х
IDPT 640 Enhancing Learning With Technology	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х
IDPT 645 Learning Management Systems					Х	Х	Х	Х	Х	Х	Х
IDPT 650 Evaluation			Х	Х	Х		Х	Х	Х	Х	Х
IDPT 660 Advanced Inst Design & Perf Technolog	уХ	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х
IDPT 670 Capstone		Х	Х	Х	Х	Х	Х	Х	Х	Х	Х
IDPT 715 Theories & Appl for Mging Proj & Relatio				Х			Х	Х			Х

Institution Learning Outcomes

- ILO1 Communication: Communicate professionally using a variety of modalities (written, spoken, and technological).
- ILO2 Critical Thinking: Analyze and evaluate information to make reasoned arguments and solve problems.
- ILO3 Civic & Global Engagement: Integrate knowledge and skills to engage with and respond to social, environmental, and economic challenges at local, national, and global levels.
- ILO4 Ethics: Analyze and evaluate complex issues and situations to make informed ethical decisions.
- ILO5 Disciplinary Expertise

Program Learning Outcomes

- IDPTM1 Conduct systematic analyses to identify opportunities for learning and performance improvement
- IDPTM2 Design interventions to solve learning and performance problems
- IDPTM3 Evaluate the quality and effectiveness of learning and performance interventions
- IDPTM4 Manage learning and performance projects.
- IDPTM5 Develop instructional design or performance technology interventions consistent with ethical standards and practices in the respective fields.
- IDPTM6 Integrate new and emerging technologies into learning and performance environments to enhance learning and collaboration.

